

Video Game Review: Jump Back in the Cage with Jam-Packed 'Mortal Kombat: Komplete Edition'

Submitted by [BrianTT](#) [1] on March 1, 2012 - 5:25pm

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CHICAGO – I forgot how much I love the new "Mortal Kombat." It truly is one of the most consistently entertaining fighting games of the last several years. It's a must-own for fans of the franchise and even those who left it behind years ago should jump back in the cage. And there's better way to do it than with the newly-released "Mortal Kombat: Komplete Edition."



Video Game Rating: **4.5/5.0**

Timed to get players excited again before the awesome "Mortal Kombat" comes out for the PlayStation Vita (which I was lucky enough to play with the man who developed it last month) and close the door on the console version of this award-winning game, the "Komplete Edition" includes the characters that were made available as add-on DLC after the game's initial release along with a few other bloody bells and whistles.



Mortal Kombat
 Photo credit: EA

What do you get that didn't come with the initial release? The main draw is four new fighters — Scarlet, Rain, Kenshi, and Freddy Krueger. Call me biased because I'm a horror junkie but Freddy is easily my favorite. It's like a dream come true for a child of the '80s to have Krueger go up against classic characters like Scorpion and Sub-Zero. He's fast, agile, and has those killer claws. The other three are fun fighters but somewhat generic given the skills of the players from which you can choose.

The fighters aren't the only "Komplete" bonus. The edition also includes 15 costumes that were available DLC and three fatalities (for Sub-Zero, Scorpion, and Reptile) that were pre-order exclusives. You'll also get a code to download both the album "Mortal Kombat: Songs Inspired By the Warriors" and the original "Mortal Kombat" movie. Play the game. Listen to the music. Watch the movie. Get sucked into the world of "Mortal Kombat" again.

Something worth noting is that the game will pick up on your old saves. If you had the last edition and only got halfway through the story or 100 challenges up the tower, don't worry, you're not starting over. And there are also no new achievements. It really is like buying all the DLC, just in disc form.

Which probably leads you to wonder what this costs? It's priced a bit too high at \$59.99, especially for anyone who has the game already. JUST the DLC, movie, soundtrack, etc. is not worth \$60. However, if you don't have the most addictive fighting game released in the last few years in your library yet then this is the way to go. (The 4.5/5.0 rating is for the latter group and judging the entire game, not just what's new to this edition.)

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"Mortal Kombat: Collector's Edition" was released by Warner Interactive on February 28th, 2012 and is rated M (Mature). The version reviewed was for the Xbox 360 but the title is also available for the PS3.



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